

# The ARTS & CRAFTS MOVEMENT in Surrey

## ACMS GRANT APPLICATION SCHEME

### ACMS Constitution

Part of ACMS's constitution states that one of our objectives is 'to be concerned with the conservation, restoration or publicity of works deemed of merit in the period under study and especially within the historic County of Surrey'. ACMS occasionally makes an annual surplus and as part of meeting this objective of the Society makes small grants for small scale projects where our donation will make a difference.

Examples of what the money should be used for includes:

A specific purpose, such as conservation of a picture, book, drawing, manuscript or object, or reframing a picture so that it can go on display.

An education project in the field of Arts and Crafts.

A proposed book in the field of Arts and Crafts (see separate Proposal for a new publication form).

To purchase equipment to help collections become more widely available i.e. photographing objects for digitisation to be put on a database.

### Conditions

The Grant should never go into an organisation's general funds. It must be for a specific project.

Any fully paid up member of the Society can nominate an organisation. One suggestion per annum per member. Initial applications should be made to the Chairman of the Society.

In most cases of conservation, framing etc., curators are happy to allow special visits from members to see the item that we have supported and the collection surrounding it. ACMS would liaise with the curator to arrange this.

Payment of a grant will usually be on the basis of a contribution towards the cost of a completed work.

Work must be completed within a reasonable time frame agreed between the grant proposer and ACMS.

Evidence of completion will be required and payment will be made on production to ACMS Treasurer of a receipted invoice.

Applicants must agree to photography of the object etc in a 'before' and 'after' state to be used for purposes agreed by ACMS.

**27.9.21 Adopted by the Main Committee 1.12.21**